

Rhyme-Away Story 1

Directions: Draw the picture below on the chalkboard. Have students fill in the missing rhymes, then erase the corresponding portions of the picture.



Just for fun,
erase the sun.

If you can count to three,
erase the tree.

If you can count to four,
erase the door.

So you don't get stung by a bee,
erase the chimney.

If you can do so,
erase the window.

If you see a hound,
erase the ground.

A dog can say, "Woof,"
erase the roof.

Climb the tower,
erase the flower.

If you have five cents,
erase the fence.

If you see a doe,
erase another window.

You need power,
to erase another flower.

If you see a mouse,
erase the house.

